

Beyond Periodic Representation of Microstructural Geometry: Geometry and numerics



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Model of material microstructure: process generating individual realizations with spatial statistics corresponding to the investigated material

[LIU AND SHAPIRO, 2015]

(SE)PUC

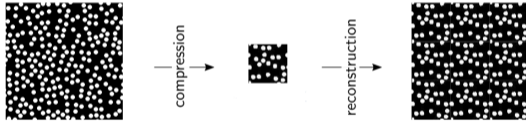


- Lossless only for periodic materials
- Produces only one realization
- Artificial periodicity for SEPUC

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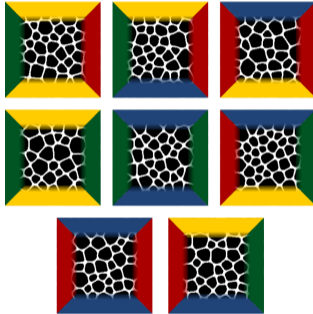
[LIU AND SHAPIRO, 2015]



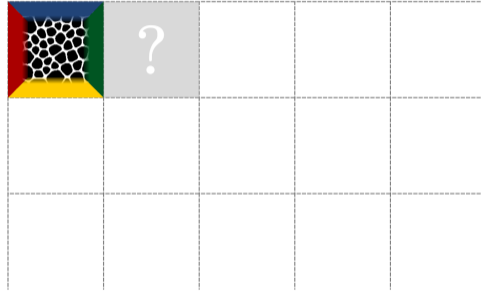
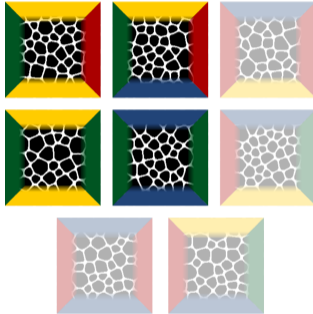
- Lossless only for periodic materials
- Produces only one realization
- Artificial periodicity for SEPUC

- **Modular** generalization of SEPUC
- Stochastic sequential algorithm
- Reduced geometrical model

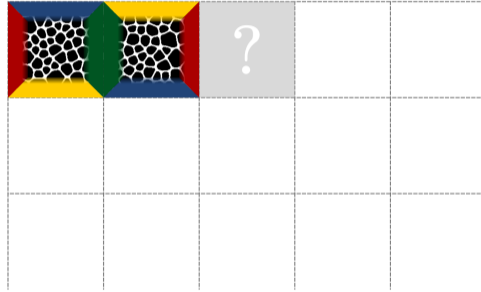
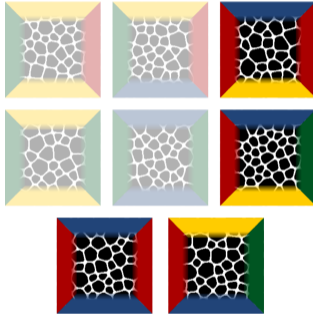
Generating stochastic microstructures



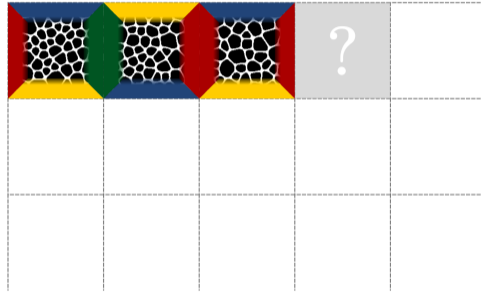
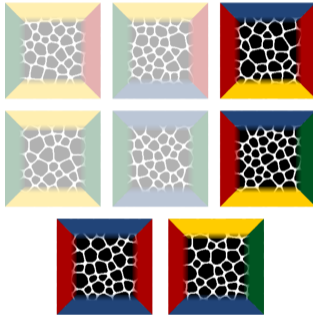
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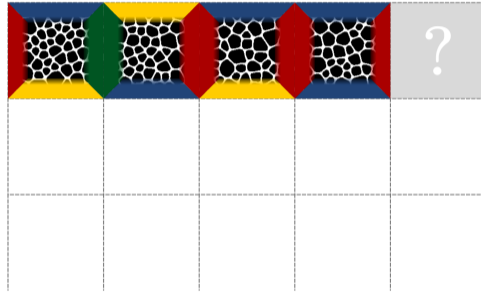
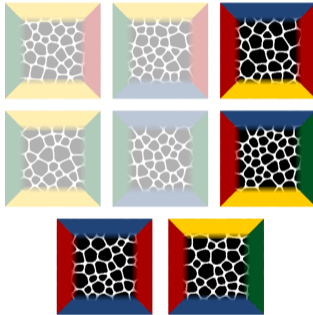
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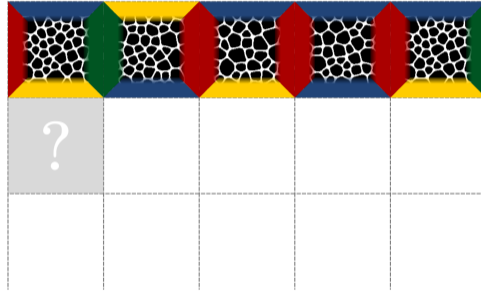
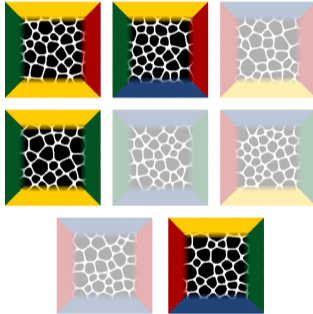
Generating stochastic microstructures



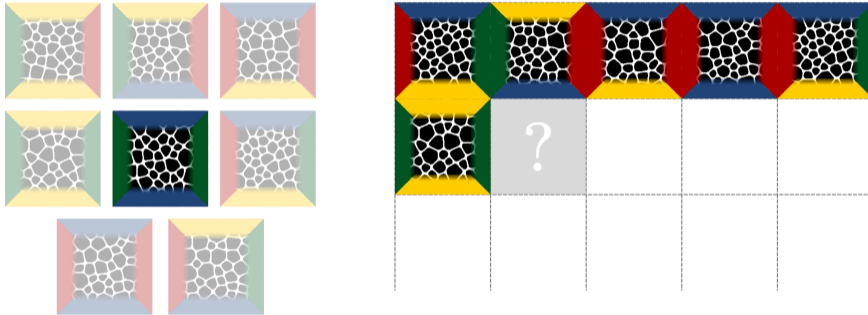
Generating stochastic microstructures



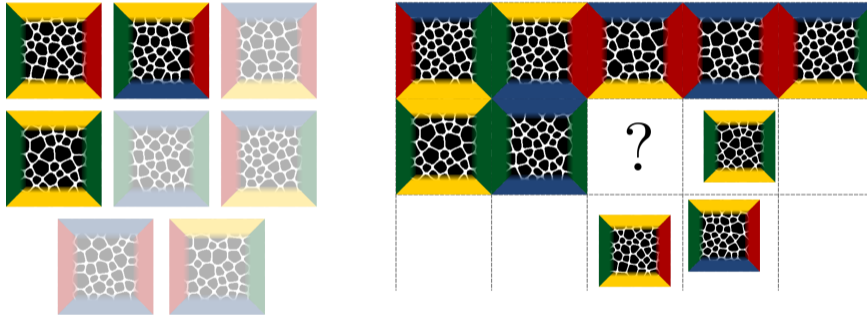
Generating stochastic microstructures



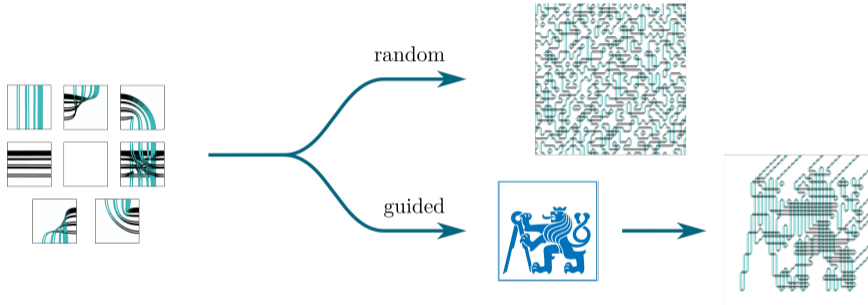
Generating stochastic microstructures



Generating stochastic microstructures

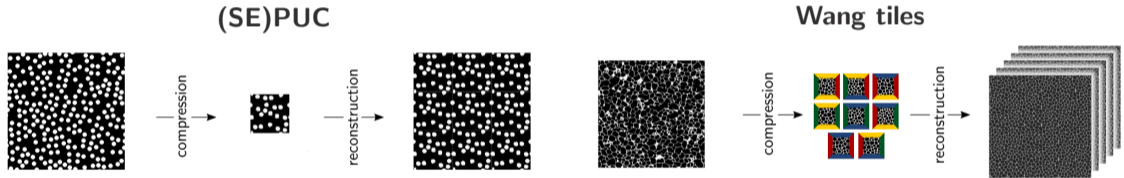


Generating stochastic microstructures



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- Lossless only for periodic materials
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- **Reduced geometrical model**

Design of a compressed representation

- Requirements:
- i) guarantee compatibility
 - ii) representativeness of a tiling

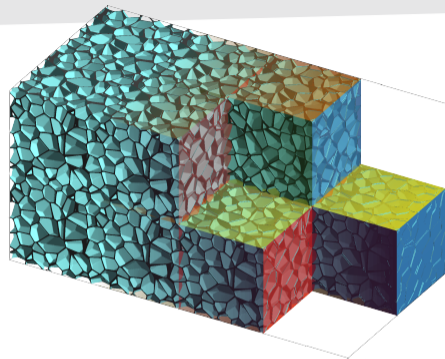
Design strategies:

i) Optimization approach [NOVÁK ET AL., PRE, 2012]

- ✓ robust approach
- ✗ critically slow

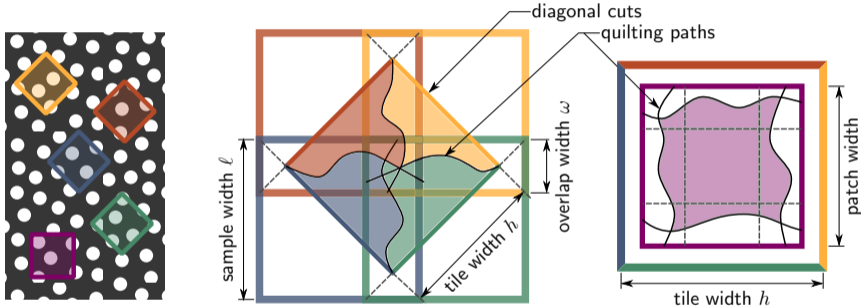
ii) Sample based design [DOŠKÁŘ ET AL., PRE, 2014]

iii) Level-set based design [DOŠKÁŘ ET AL., CAD, 2020]



Sample based tile design

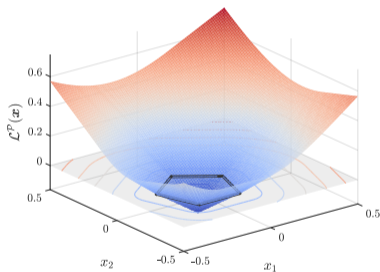
- Idea from computer graphics [COHEN ET AL., ACM Trans Graph, 2003]
- Supplemented with spatial statistics and patch enrichments



- ✓ efficient
- ✗ struggle with complex structures

Level-set based tile design (builds on [SONON ET AL., CMAME, 2012])

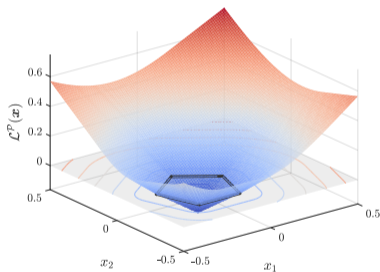
- Implicit description of particle geometry via $\mathcal{L}^P(\mathbf{x})$
- 2 steps method:
 - i) accelerated particle packing (RSA)
 - ii) morphing operations \rightsquigarrow foam-like microstructures



- ✓ generates complex geometries
- (✗ limited statistics control)

Level-set based tile design (builds on [SONON ET AL., CMAME, 2012])

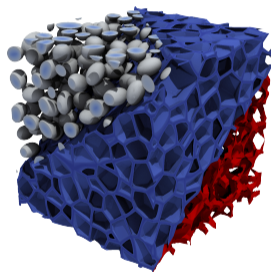
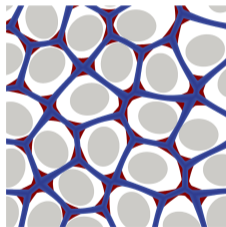
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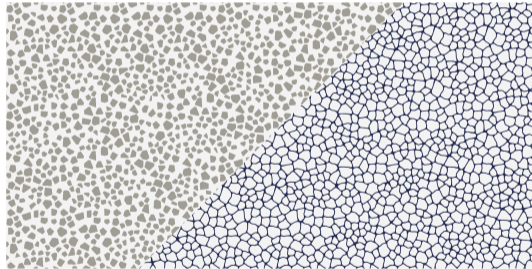
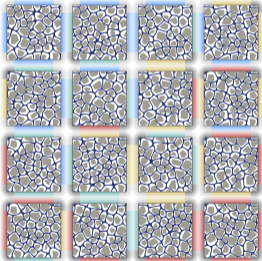
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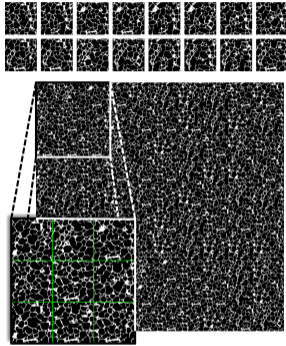
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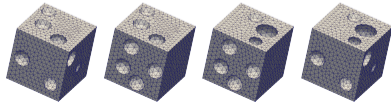
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Reduction of spurious artefacts in synthesized system

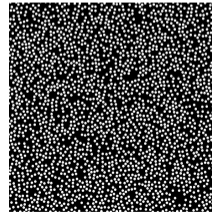
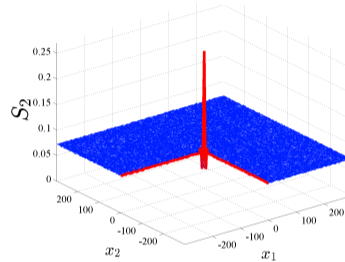
- efficient synthesis



including FE discretization



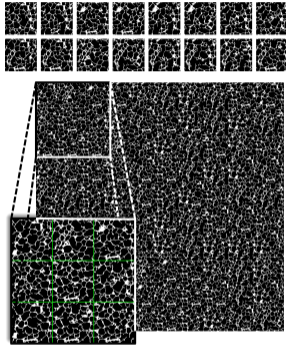
- periodicity reduction



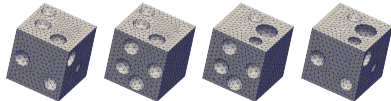
Reference system

Reduction of spurious artefacts in synthesized system

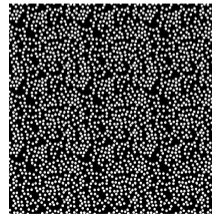
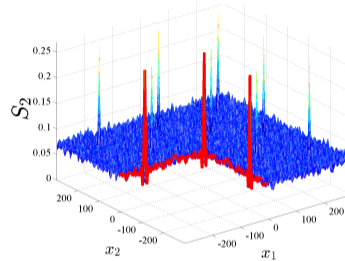
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including FE discretization



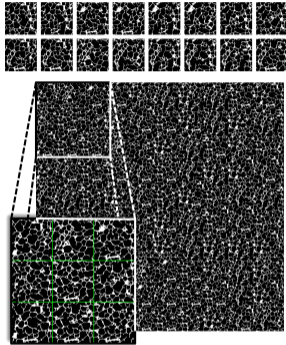
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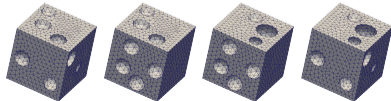
Set of 1 tile (PUC)

Reduction of spurious artefacts in synthesized system

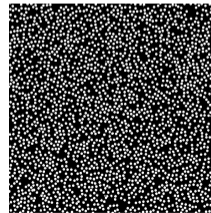
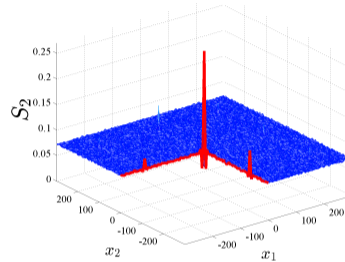
- efficient synthesis



including FE discretization

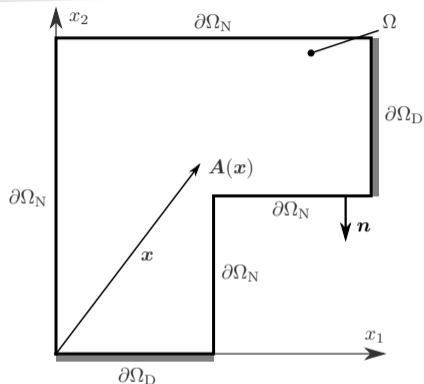


- periodicity reduction



Set of 16 tiles

Numerics: problem formulation

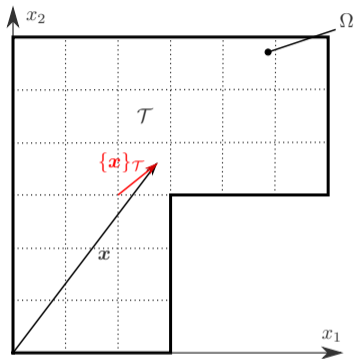


$$-\nabla \cdot (\mathbf{A}(\mathbf{x}) \nabla \theta(\mathbf{x})) = f(\mathbf{x}) \quad \text{for } \mathbf{x} \in \Omega$$

$$\theta(\mathbf{x}) = \bar{\theta}(\mathbf{x}) \quad \text{for } \mathbf{x} \in \partial\Omega_D$$

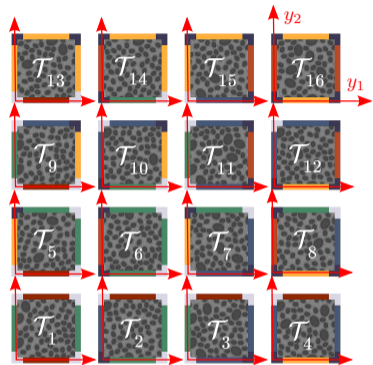
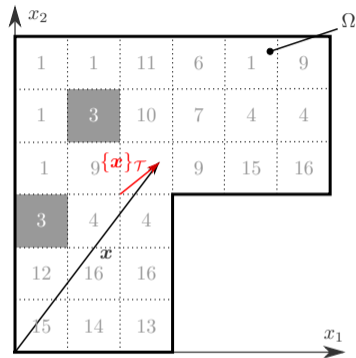
$$\mathbf{n}(\mathbf{x}) \cdot \mathbf{A}(\mathbf{x}) \nabla \theta(\mathbf{x}) = \bar{q}(\mathbf{x}) \quad \text{for } \mathbf{x} \in \partial\Omega_N$$

Numerics: problem formulation



$$A(x) =$$

Numerics: problem formulation

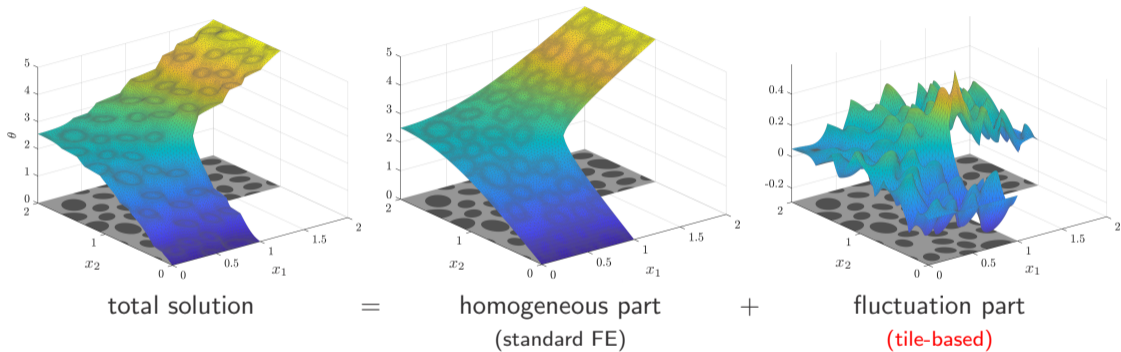


$$\mathbf{A}(\mathbf{x}) = \sum_{t=1}^{n_t} \chi_t(\mathbf{x}) \mathbf{A}_t(\{\mathbf{x}\}_{\mathcal{T}}) \quad \text{for } \mathbf{x} \in \Omega, \quad \mathbf{y} = \{\mathbf{x}\}_{\mathcal{T}} \in \mathcal{T}$$

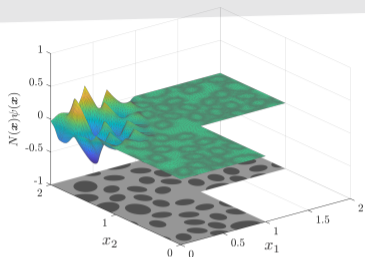
H. Wang, *Bell Syst Tech J* **40**, 1 (1961)

- ✗ Fully resolved local fields
 - ✗ Non-separated lengthscales ($l_T \not\ll l_\Omega$)
 - ✗ Exploits modularity and adjacency rules of Wang tiles
1. Multigrid/Domain decomposition approaches
 2. Heterogeneous/Multiscale finite element methods and relatives
 3. **Partition of unity/Generalized finite element methods**
 - Matache, A. M., Babuška, I., & Schwab, C. (2000). Generalized p -FEM in homogenization. *Numerische Mathematik*, 86(2), 319–375.
 - Matache, A. M., & Schwab, C. (2002). Two-scale FEM for homogenization problems. *ESAIM: Mathematical Modelling and Numerical Analysis*, 36(4), 537–572.
 - Fish, J., & Yuan, Z. (2005). Multiscale enrichment based on partition of unity. *International Journal for Numerical Methods in Engineering*, 62(10), 1341–1359.
 - Fish, J., & Yuan, Z. (2007). Multiscale enrichment based on partition of unity for nonperiodic fields and nonlinear problems. *Computational Mechanics*, 40(2), 249–259.

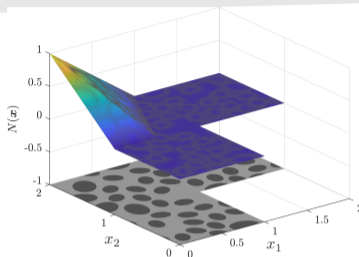
Microstructure-informed Partition-of-Unity schemes



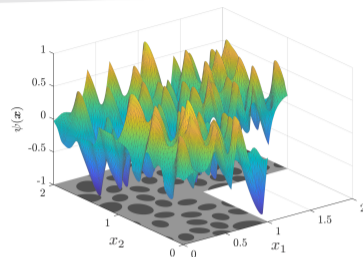
Microstructure-informed Partition-of-Unity schemes



PU enrichment



shape function
(standard/coarse FE)



fluctuation
(tile-based)

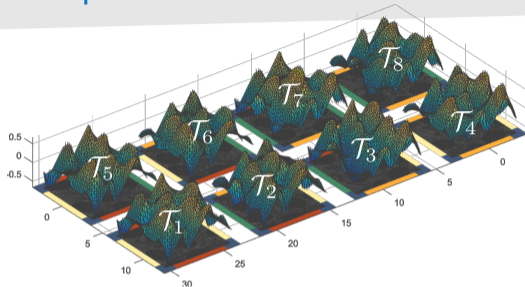
= ×

- Partition-of-unity ansatz

$$\theta(\mathbf{x}) \approx \sum_{i=1}^n N_i^c(\mathbf{x}) \left[u_i + \sum_{j=1}^m \psi^j(\{\mathbf{x}\}_\tau) \alpha_i^j \right] \quad \text{for } \mathbf{x} \in \Omega$$

J. M. Melenk, I. Babuška, *Comput Method Appl M* **139**, 289 (1996); I. Babuška, J. M. Melenk, *Int J Numer Meth Eng* **40**, 727 (1997); ...

Homogenization-inspired fluctuation fields



$$\mathbf{H} = [1; 0]$$

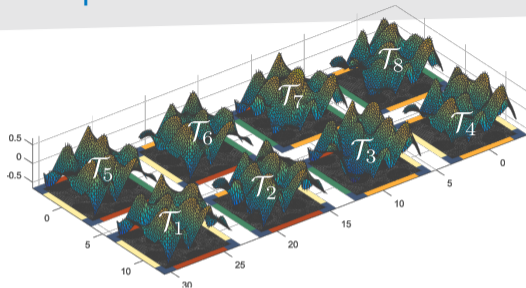
$$-\nabla \cdot (\mathbf{A}_t(\mathbf{y}) \nabla (\mathbf{H} \cdot \mathbf{y} + \psi_t^{\mathbf{H}}(\mathbf{y}))) = 0 \quad \text{for } \mathbf{y} \in \mathcal{T}, t = 1, 2, \dots, n_t$$

- Continuity across matching edges
- Uniqueness:

$$\sum_{t=1}^{n_t} \int_{\mathcal{T}_t} \psi_t^{\mathbf{H}}(\mathbf{y}) \, d\mathbf{y} = 0$$

e.g., V. Kouznetsova, W. A. Brekelmans, F. P. Baaijens, *Comp Mech* **27**, 37 (2001)

Homogenization-inspired fluctuation fields



$$\mathbf{H} = [1; 0]$$

- Consistency

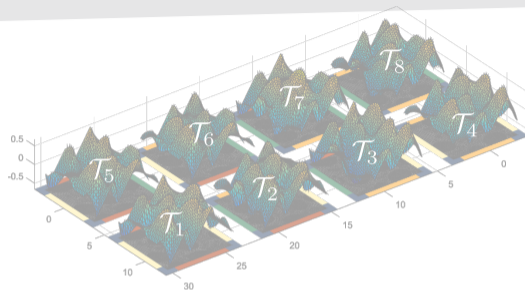
1. Tile-wise Dirichlet boundary conditions: $\psi_t^{\mathbf{H}}(\mathbf{y}) = 0$ for $\mathbf{y} \in \partial\mathcal{T}$, $t = 1, \dots, n_t$
2. Tile-wise zero gradient:

$$\int_{\partial\mathcal{T}} \psi_t^{\mathbf{H}}(\mathbf{y}) \mathbf{n}(\mathbf{y}) \, d\mathbf{y} = \mathbf{0} \text{ for } t = 1, \dots, n_t$$

3. Set-wise zero gradient:

$$\sum_{t=1}^{n_t} \int_{\partial\mathcal{T}} \psi_t^{\mathbf{H}}(\mathbf{y}) \mathbf{n}(\mathbf{y}) \, d\mathbf{y} = \mathbf{0}$$

Homogenization-inspired fluctuation fields



- Second-order homogenization

$$-\nabla \cdot \left(A_t(\mathbf{y}) \nabla \left(\mathbf{H} \cdot \mathbf{y} + \frac{1}{2} \mathbf{y} \cdot \mathbf{G} \cdot \mathbf{y} + \psi_t^{\mathbf{H}, \mathbf{G}}(\mathbf{y}) \right) \right) = 0 \quad \text{for } \mathbf{y} \in \mathcal{T}, t = 1, 2, \dots, n_t$$

- Continuity across matching edges
- Uniqueness + consistency

V. Kouznetsova, M. G. Geers, W. A. Brekelmans, *Int J Numer Meth Eng* **54**, 1235 (2002)

Online solution strategy

- Two levels of FE discretization:
 - \mathcal{V}^c Coarse domain discretization
 \rightsquigarrow defines N_i^c
 - \mathcal{V}^f Assembled tile-based fine discretization
 \rightsquigarrow $Ku = f$ (DNS) + ψ_i^j lives here
- Partition of unity ansatz

$$\theta(\mathbf{x}) \approx \sum_{i=1}^n N_i^c(\mathbf{x}) \left[u_i + \sum_{j=1}^m \psi^j(\{\mathbf{x}\}_{\mathcal{T}}) \alpha_i^j \right] \quad \text{for } \mathbf{x} \in \Omega$$

\rightsquigarrow interpolation $u \approx Q\mathbf{a}$ with coarse DOFs $\mathbf{a} = \left[u_i; \alpha_i^j \right]_{i,j=1}^{n,m}$

- Posed as ROM

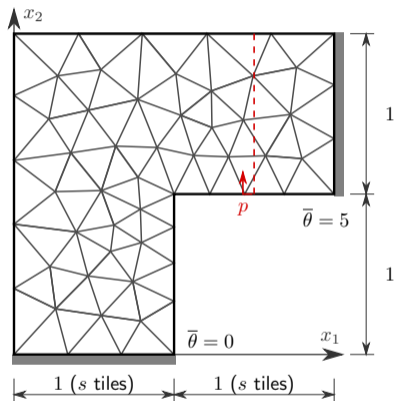
$$Q^T K Q \mathbf{a} = Q^T \mathbf{f},$$

- ✓ Straightforward integration (potential for hyper-reduction)
- ✓ Simplifies imposing Dirichlet BC
- ✓ Enables switching to fine discretization locally

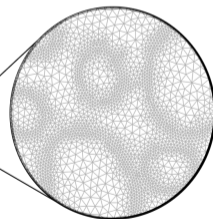
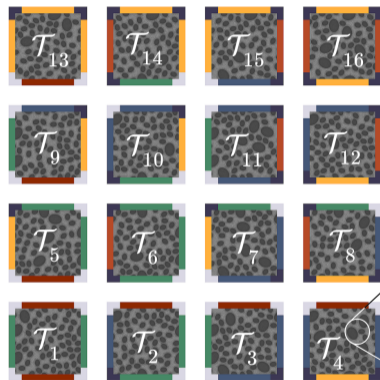


Example

- Example setup



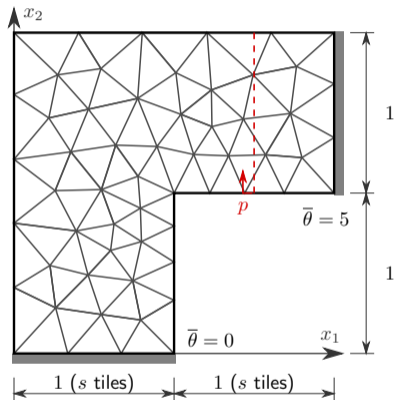
- Tile set



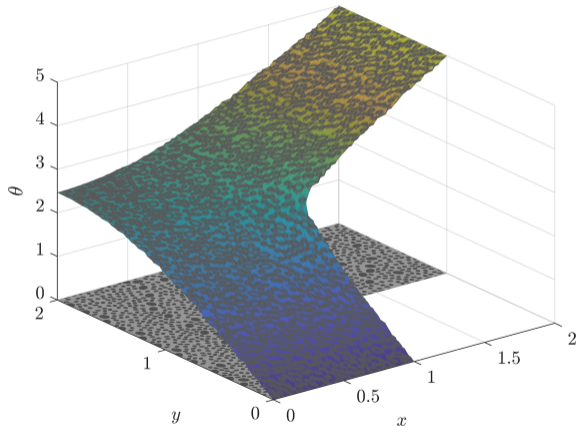
- Linear isotropic material
- 1 : 100 contrast in phase properties

Example

- Example setup

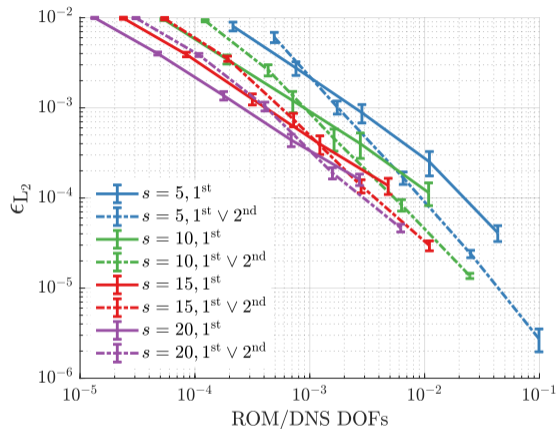
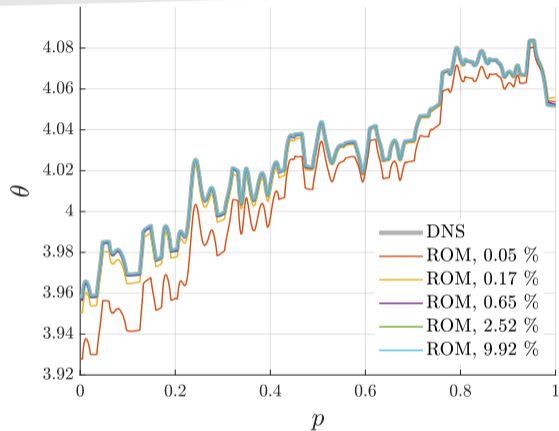


- DNS solution (for $s = 5$)



- Linear isotropic material
- 1 : 100 contrast in phase properties

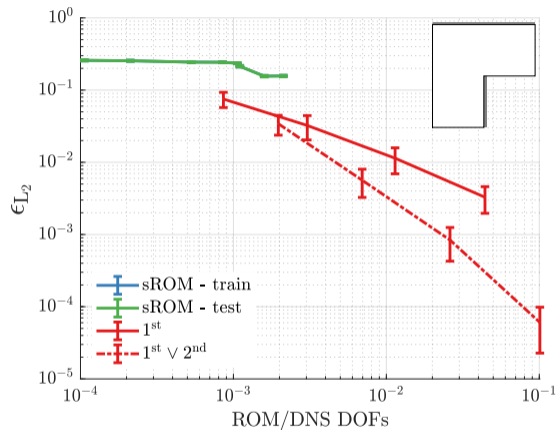
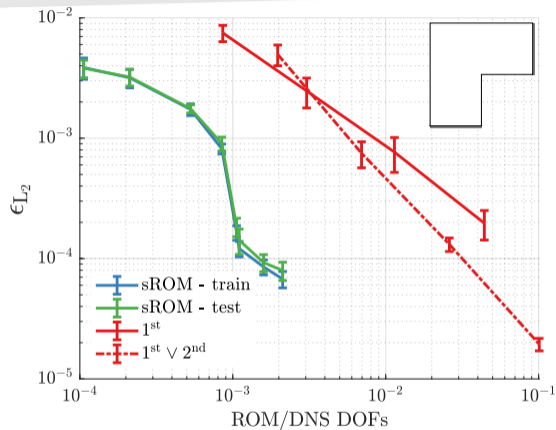
Local and global errors



- 50 microstructure realizations, uniform refinement

M. Doškář, J. Zeman, P. Krysl, J. Novák, *Comp Mech* **68** (2021)

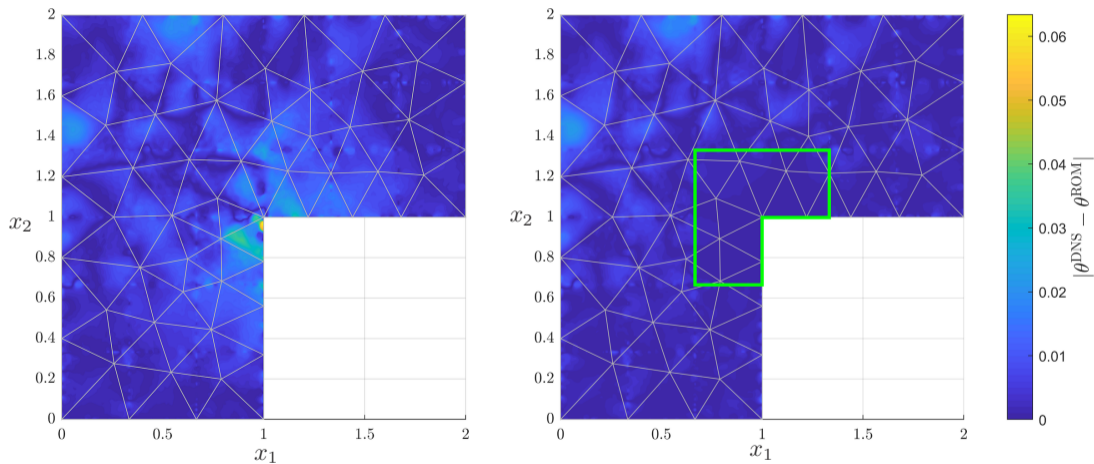
Comparison with snapshot-based reduced-order models



- 10,000 microstructure realizations ($s = 4$); SVD decomposition

M. Doškář, J. Zeman, P. Krysl, J. Novák, *Comp Mech* **68** (2021)

Local refinement ($s = 4$)



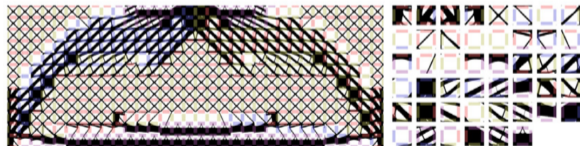
M. Doškář, J. Zeman, P. Krysl, J. Novák, *Comp Mech* **68** (2021)

Summary

- Wang tiles as natural extension of (SE)PUC/reduced geometrical model of a microstructure
 - Instant stochastic microstructural samples
 - Suppressed periodicity
 - Convenient framework for simulations with tunable randomness
- Wang tiles combined with Partition of unity method enable
 - Accurate analysis of local fields in non-periodic heterogeneous media (with fewer DOFs)
 - Generic enrichment functions pre-computed off-line
 - Seamless transition to the full model

Extensions:

- Modular-topology optimization
- Robotic and self- assembly



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Interested in full story?



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